One day...
... while walking home from school, a sweet, if unsettling, old lady gives Emma a necklace with a dazzling moon-shaped pendant on it.

(c) 2021, A.S.

twitter.com/yurtfiend

That night, Emma falls asleep while wearing the necklace, and finds herself trapped in a dream-world... that is perhaps no dream.

HEALTH

If depleted, it's gameover unless you have a 1-up. Getting a potion will full health will give you a moment of invincibility.

MAGIC

Each star increases your power by 2. star power is reduced with use and is completely depleted upon taking damage.

KEY
It's a key that unlocks doors!

JAR
Valuable items are hidden in these.

POTION
Completely restores your hearts!

GEMSTONE
Fills your star power!

COIN
50/50 chance of replenishing a health or star point.

STAR
Gives you one star point.

EGGPLANT
When a spirit's HP is depleted, they turn into an eggplant. Collecting eight of these in a level loads a bonus level!

TREASURE CHEST
Found only in bonus levels, these give you a bunch of points!

NNIJA **HP 3-4**
This wandering forest spirit doesn't pose too much of a threat.

MINA **HP 3-5**
They are able to fire a super-chilled blast of water that can freeze you solid.

BIRDE **HP 3-4**
A pesky, and fast moving, air spirit, that loves to nest in towers

DRAGEN **HP 5-6**
This powerful fire spirit spits powerful fireballs!

Corna HP 6-7
Be careful, these bats emit a sonic burst that can freeze you in place.

Haunto HP ---
This spirit spirit is impervious to your magic!

KNITE HP 4-7
This mighty knight fires a zippy slash.

MIRROR KNITE HP 4-7
Your magic can be reflected back at you from this knight's massive sheild!

SKNELL HP 5-6

A cute, but harmful snail spirit.

VLOWA HP 4-5

This fragrant spirit launches a poisonous seed pod that flys erradically.

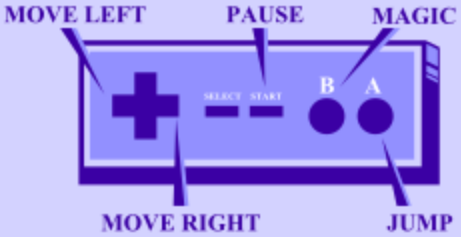
BROOM HP ???

The ancient spirit queen, she is quite powerful, able to teleport... and has a secret.

WHIZ HP 5-6

This reclusive wizard is able to fire strong magic.

CONTROLLER



HINTS

- You gain a 1-up with every 100 points.
- Star power will continue charging even if you recieve damage.
- Some platforms require precise timing to jump to.
- Broom will regenerate 1 HP each time she teleports.